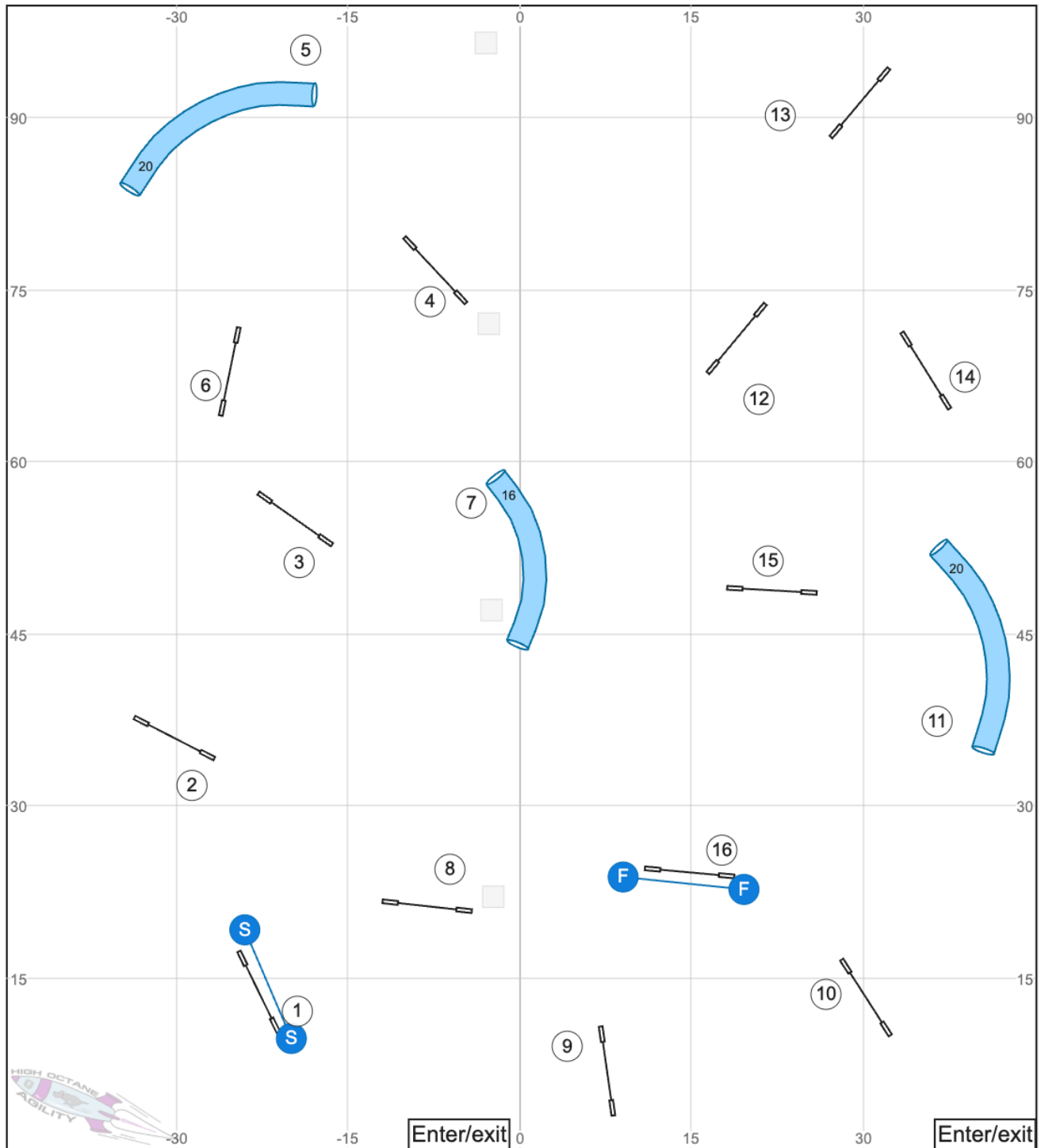
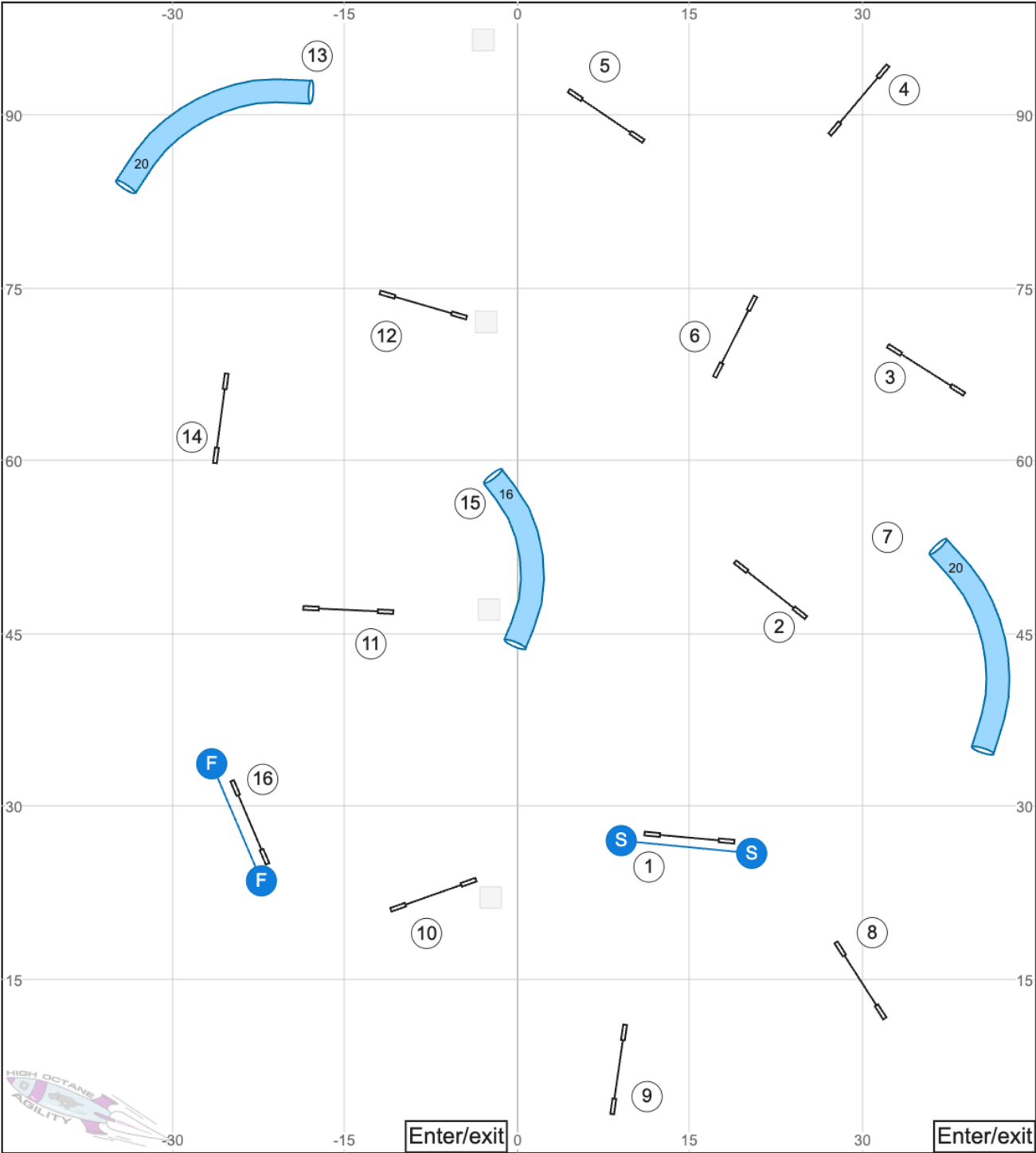


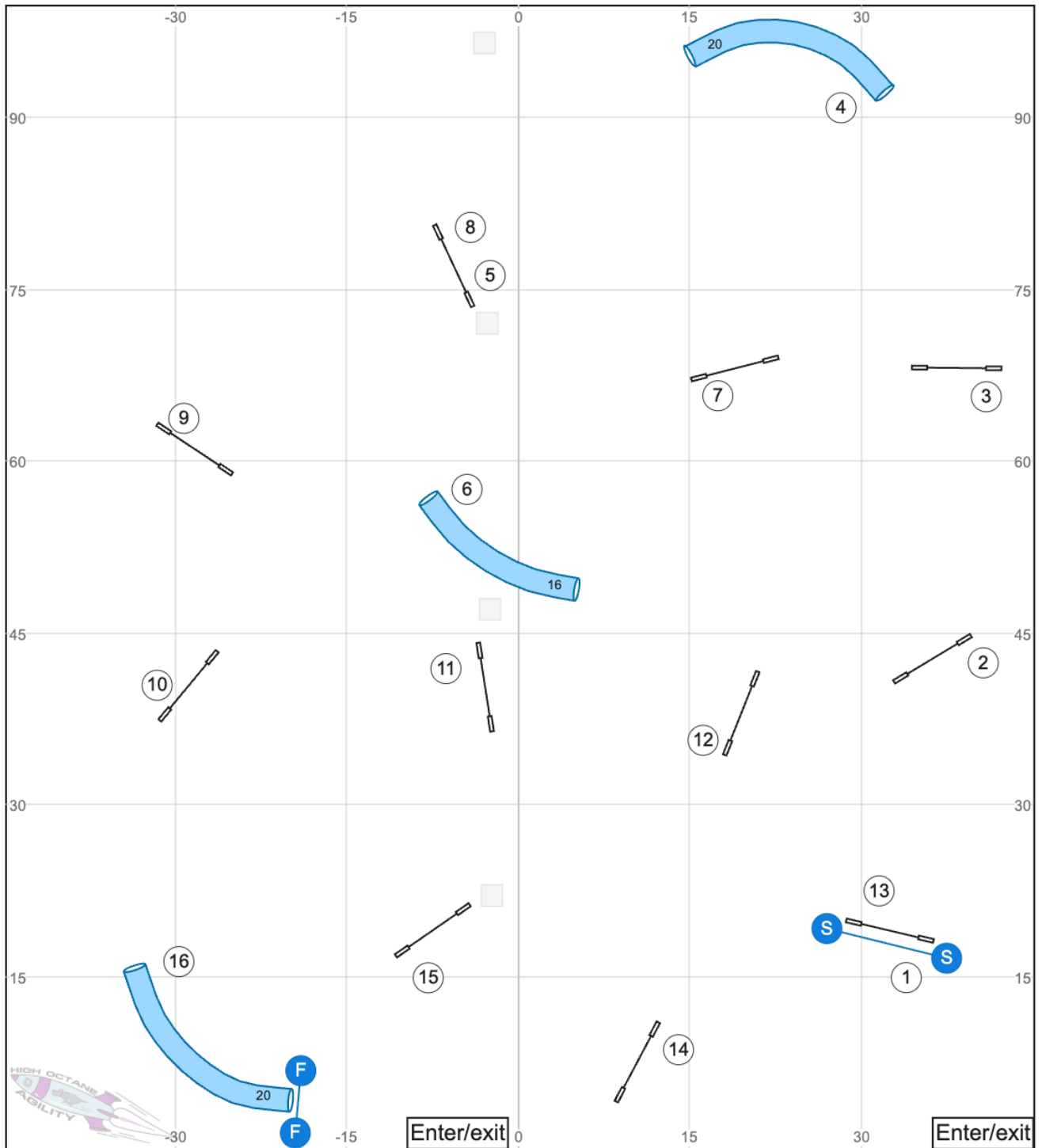
2 – Beginner/Novice Speedstakes 1



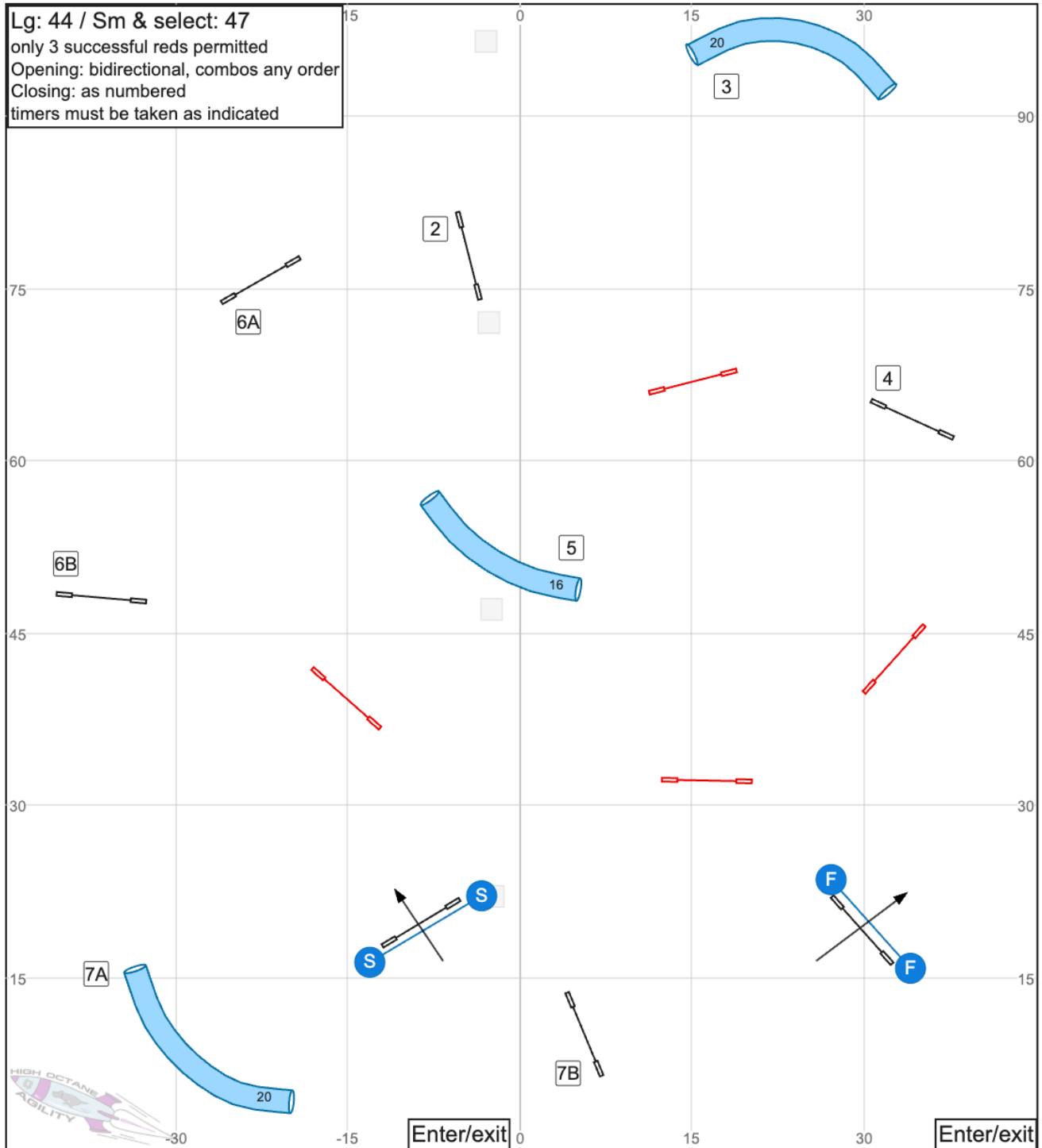
4 – Beginner/Novice Speedstakes 2



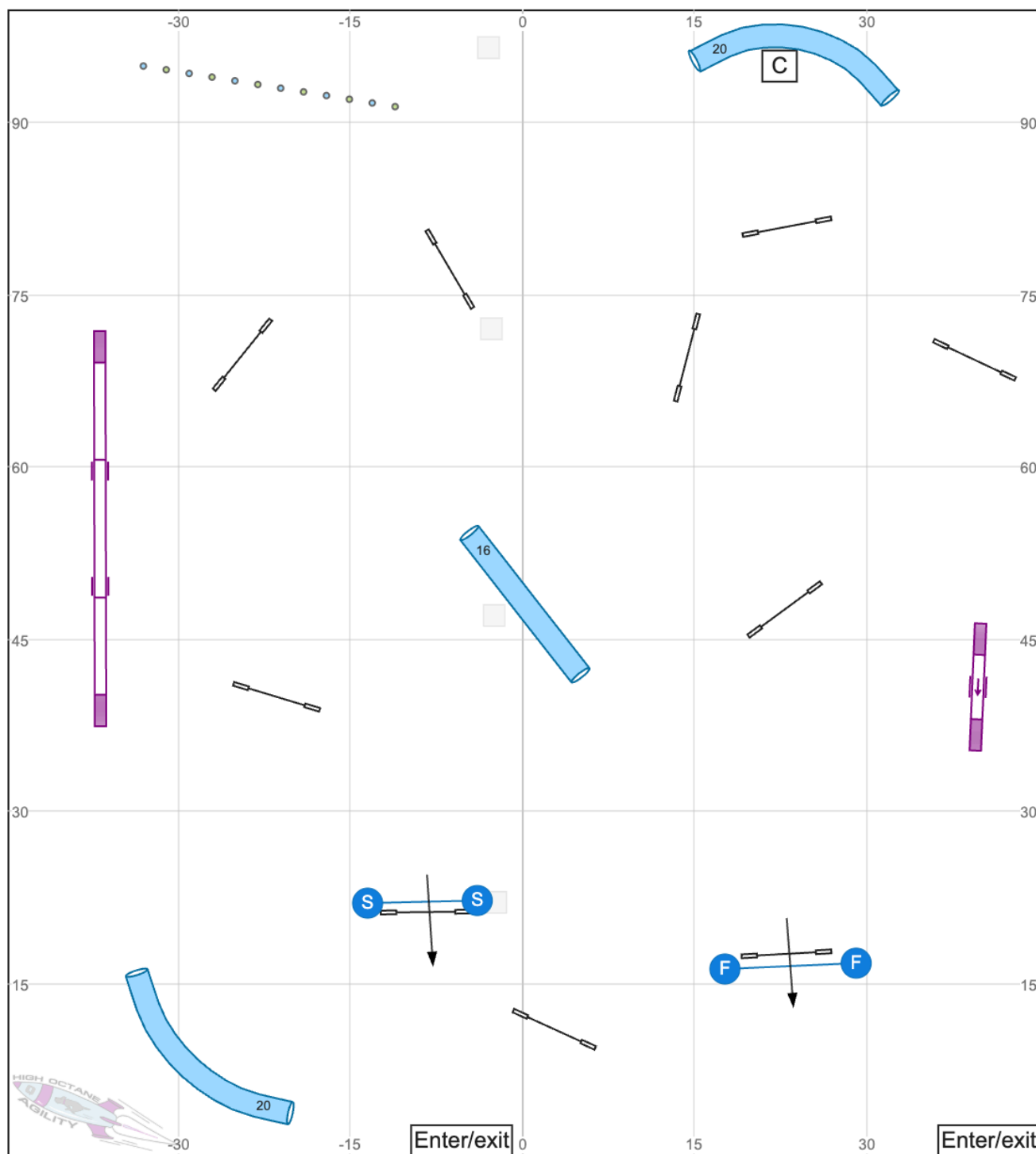
6 – Beginner/Novice Speedstakes 3



7 – Open Snooker



8 – Combined Gamblers All levels



Holly Burchsted | High Octane Agility | 17 Apr 2025 - Map is an approximation only

www.smarteragility.com

Opening: 25s

Closing: Large reg = 13s, Sm & Select = 15s

Back-to-back OK except contacts

Start / Finish live at all times

To Qualify = 25pts w/ gamble

No restriction on gamble obstacles in opening, but
knocked bars will not be reset, thus negating gamble.

**Bidirectional tunnel 'C' starts closing and
is the first obstacle of the closing.**

B/N: At least 2 add'l obstacles + finish.

S/C: At least 3 add'l obstacles + finish.

10 pts - jumps / tunnels only

15 pts - using contact / weave.

1 = jumps

2 = tunnels

3 = teeter

4 = A-frame

5 = DW/WP