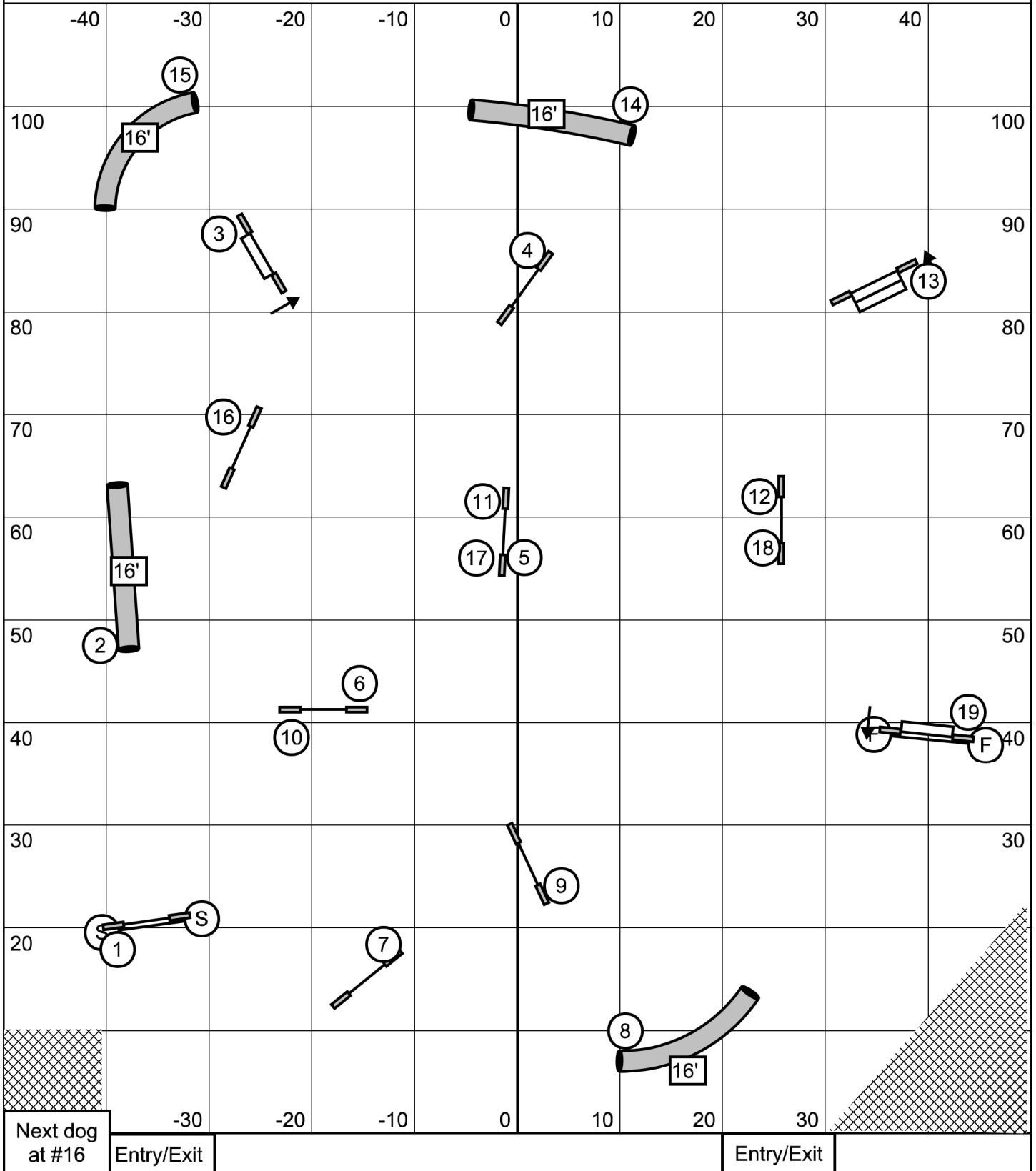
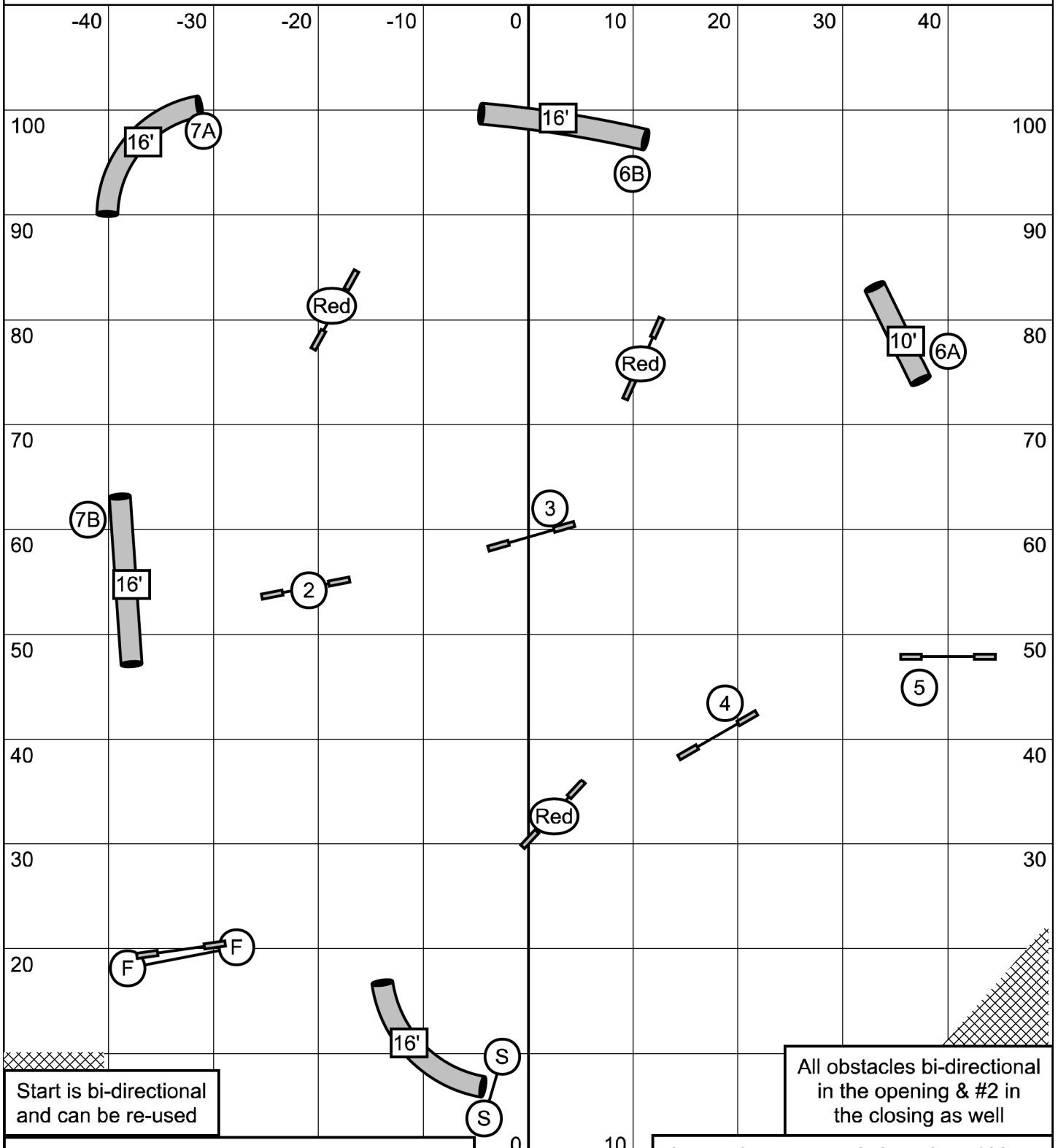


Advanced / P2 Jumpers  
Kinetic Dog -- April 12, 2026 -- Mike Murphy



Advanced / P2 Snooker  
Kinetic Dog -- April 12, 2026 -- Mike Murphy



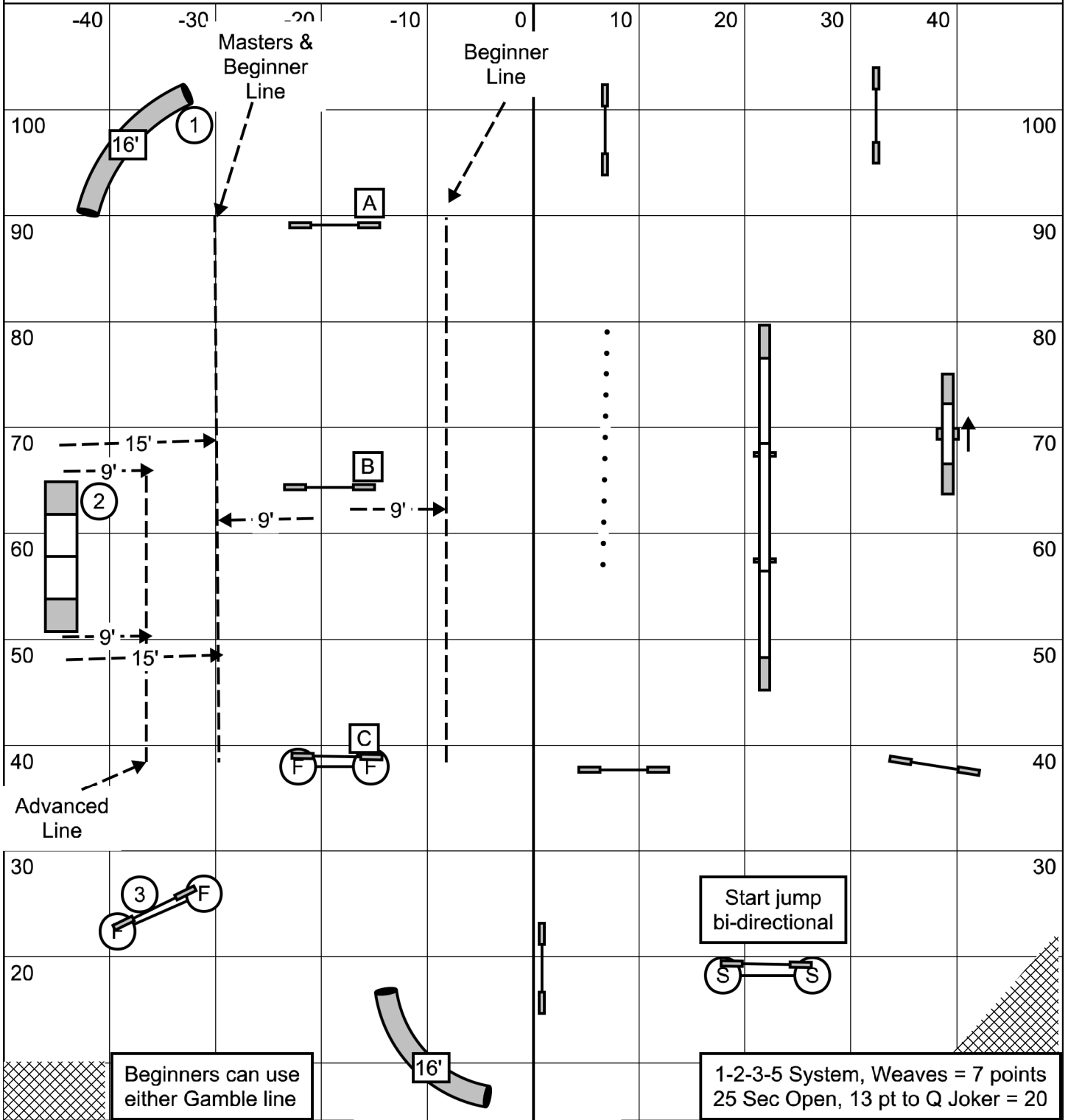
Start is bi-directional and can be re-used

All obstacles bi-directional in the opening & #2 in the closing as well

Champ: 8: 49 sec, 12/16: 47 sec, 20/24: 45 sec  
Perf: 4: 51 sec, 8/12: 49 sec, 16/20: 47 sec

In opening, repeated obstacles within a combo must be corrected for zero points

Combined Gamblers  
Kinetic Dog -- April 12, 2026 -- Mike Murphy



Beginners can use either Gamble line

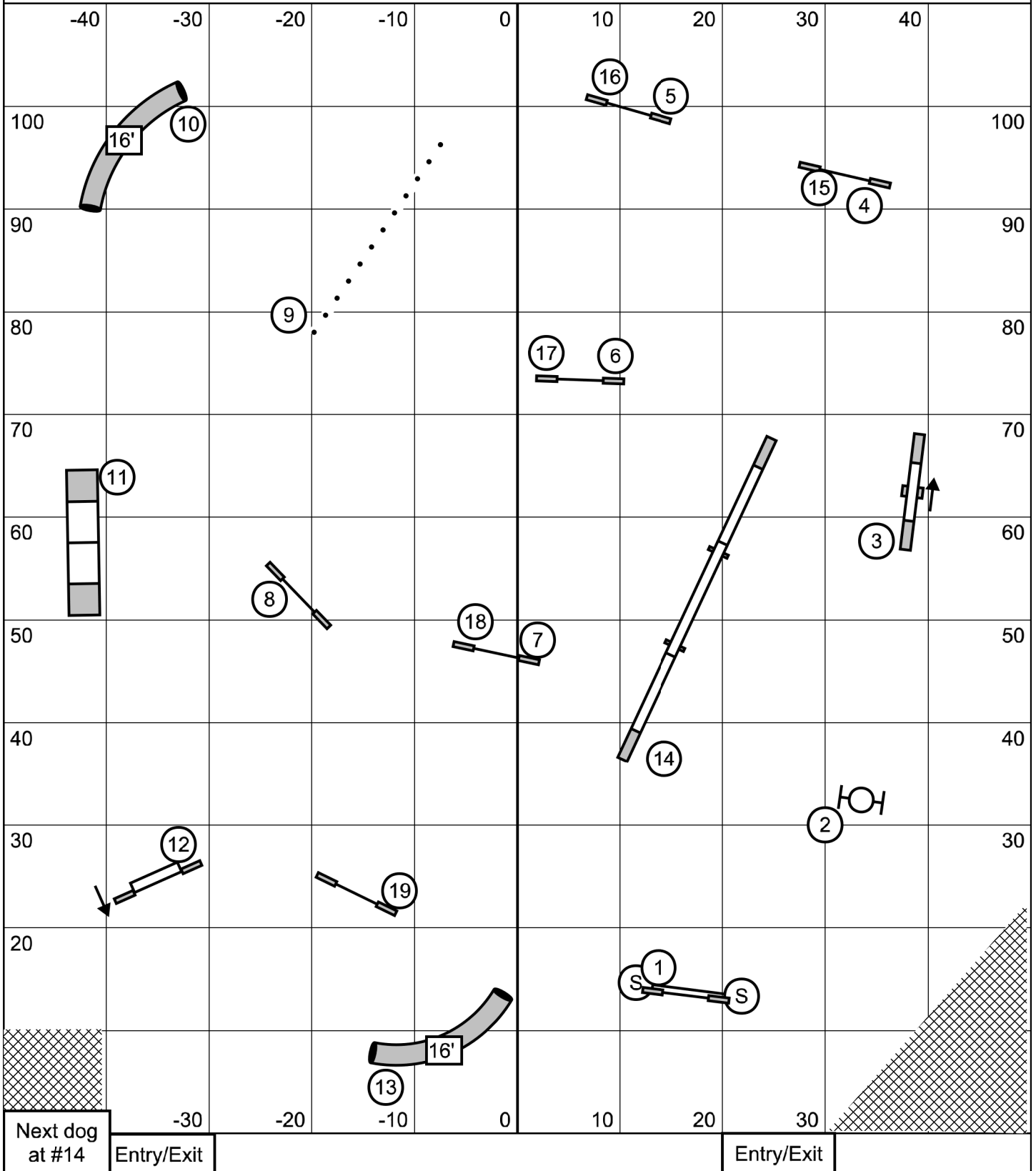
1-2-3-5 System, Weaves = 7 points  
25 Sec Open, 13 pt to Q Joker = 20

Masters/P3/Vets=Round Numbers  
Advanced/P2=Round Numbers  
Starters/P1=Square Letters

Back to Back: YES  
Consecutive Contacts: NO

Champ: 20/24: 14 sec, 12/16: 15 sec, 8: 16s  
Perf: 16/20: 15 sec, 8/12: 16 sec, 4: 17 sec  
Vet: 12/16: 16 sec, 8: 17 sec, 4: 18 sec

Grand Prix  
Kinetic Dog -- April 12, 2026 -- Mike Murphy



Advanced / P2 Standard  
 Kinetic Dog -- April 12, 2026 -- Mike Murphy

