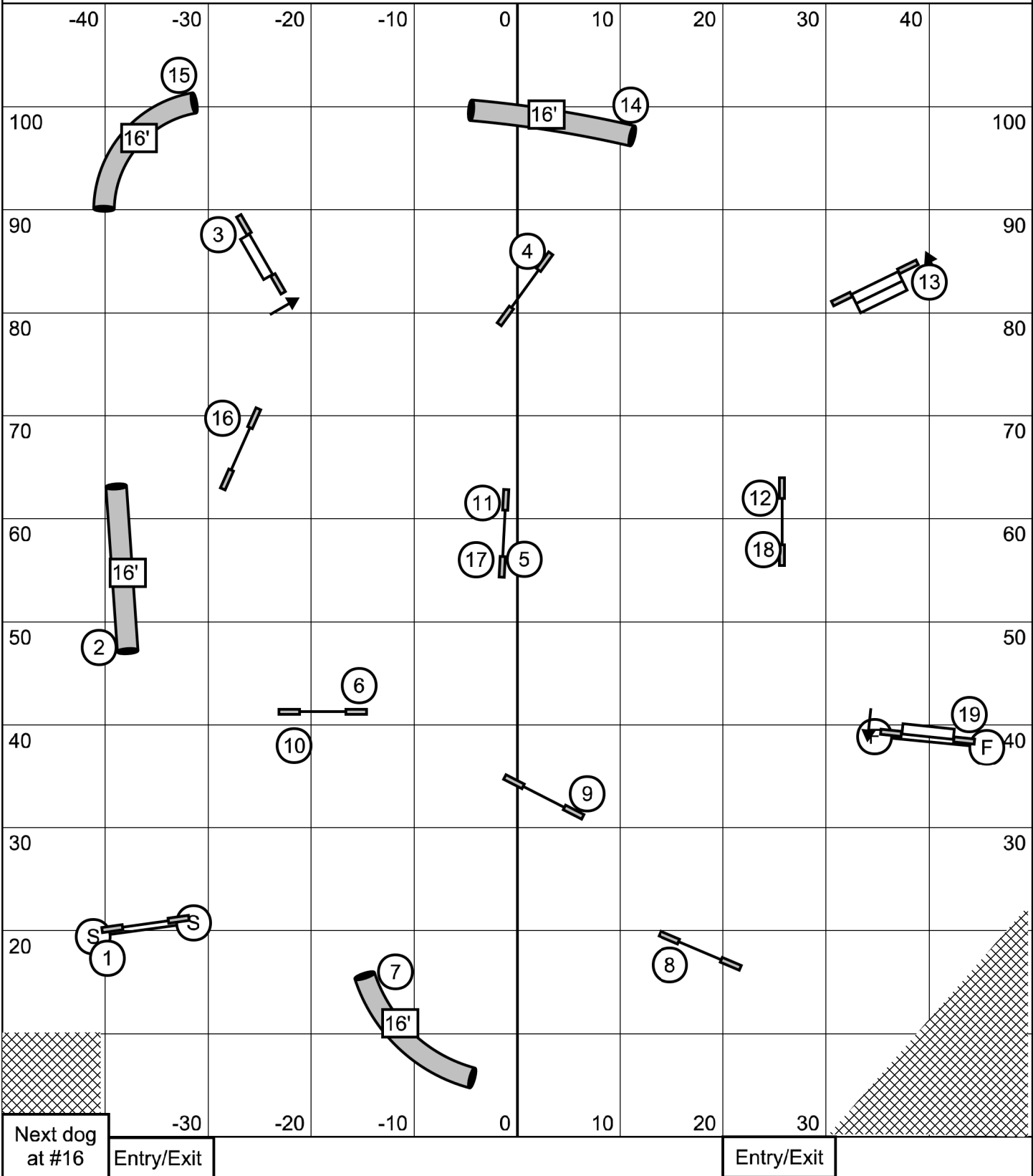


Masters / P3 / Vets Jumpers
 Kinetic Dog -- April 12, 2026 -- Mike Murphy

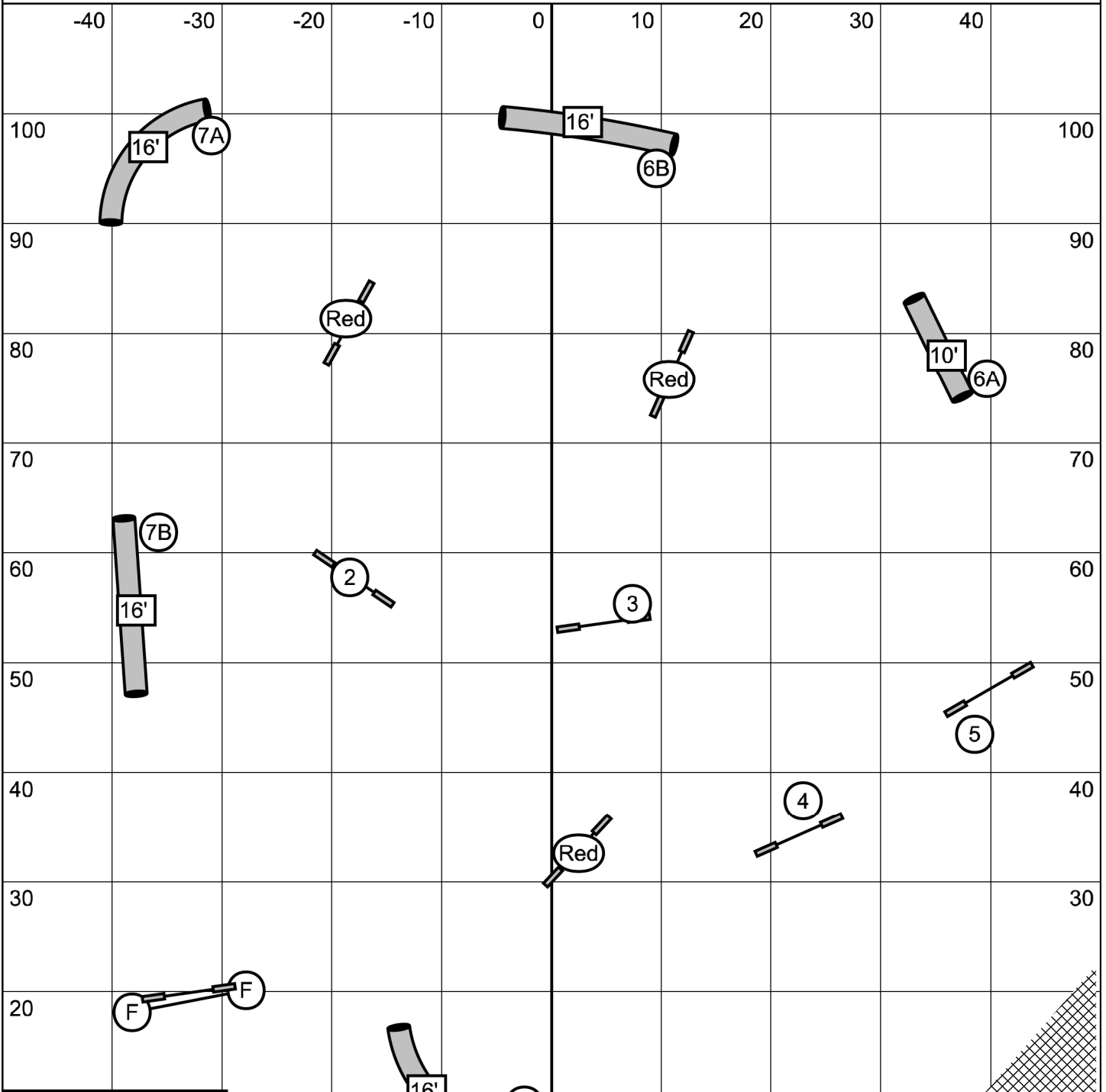


Next dog
at #16

Entry/Exit

Entry/Exit

Masters / P3 / Vets Snooker
 Kinetic Dog -- April 12, 2026 -- Mike Murphy



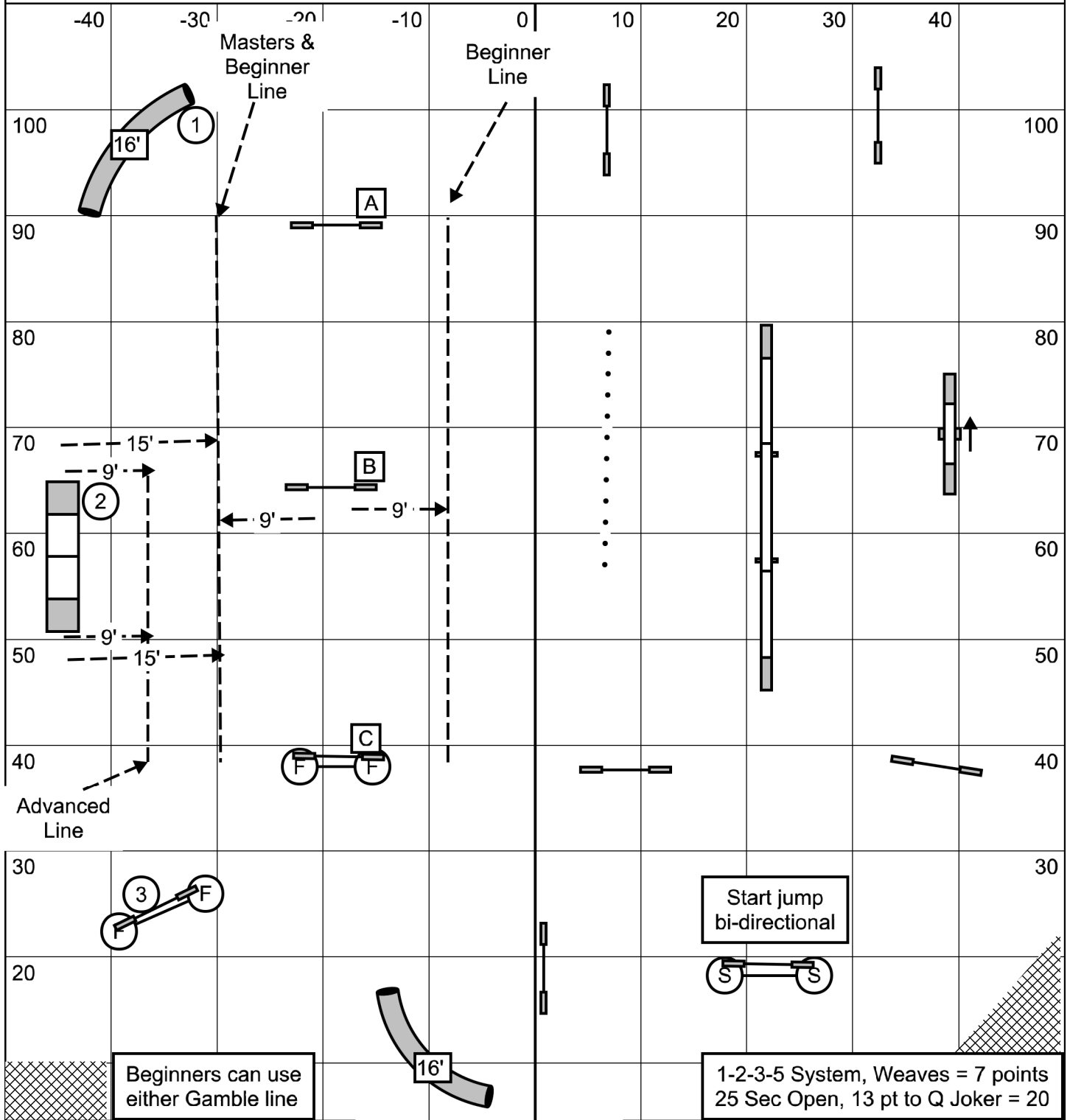
Start is bi-directional
 and can be re-used

All obstacles bi-directional
 in the opening & #2 in
 the closing as well

Champ: 8: 49 sec, 12/16: 47 sec, 20/24: 45 sec
 Perf: 4: 51 sec, 8/12: 49 sec, 16/20: 47 sec
 Vet: 4: 53 sec, 8: 51 sec, 12/16: 49 sec

In opening, repeated obstacles within a
 combo must be corrected for zero points

Combined Gamblers
Kinetic Dog -- April 12, 2026 -- Mike Murphy



Beginners can use either Gamble line

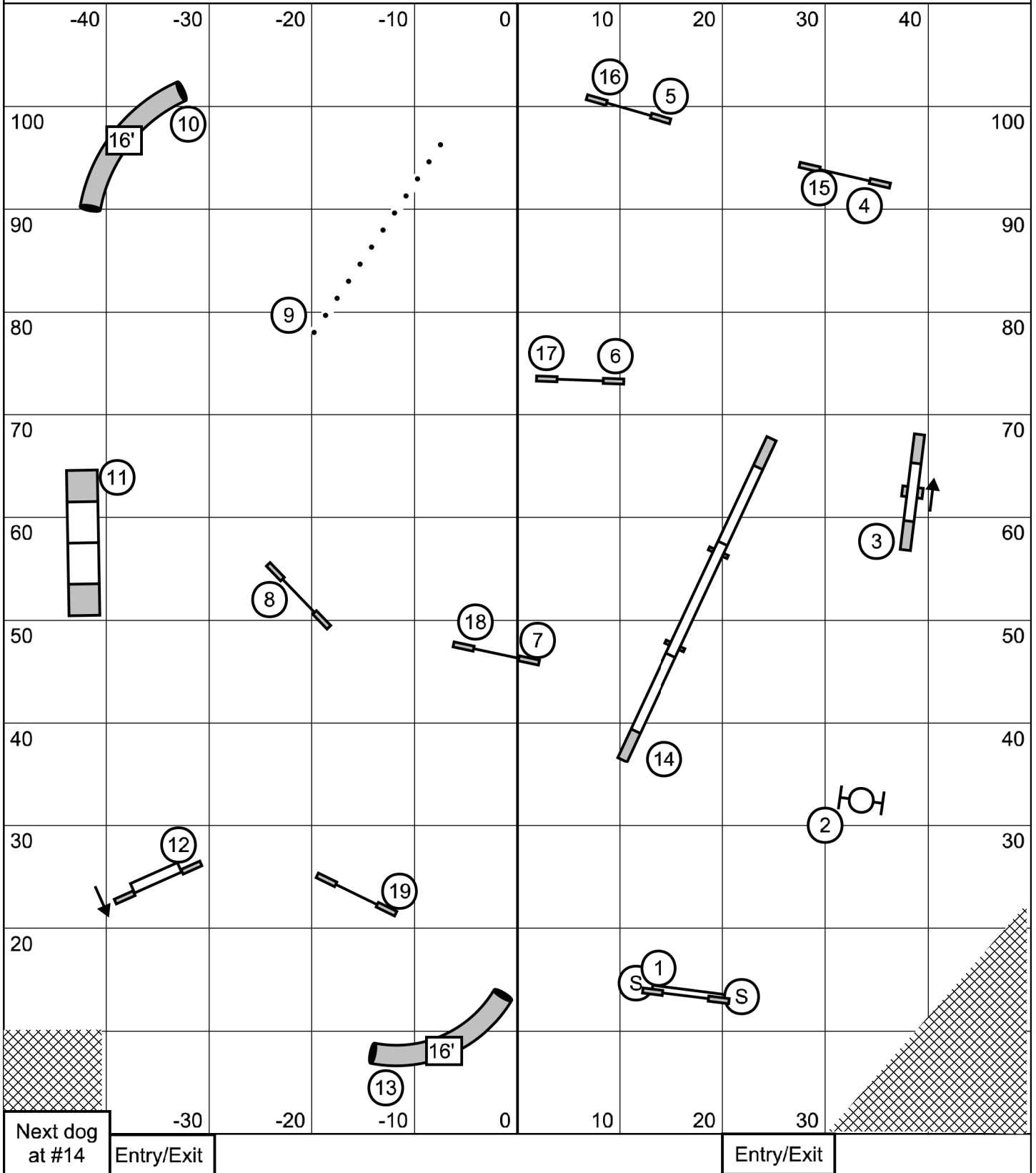
1-2-3-5 System, Weaves = 7 points
25 Sec Open, 13 pt to Q Joker = 20

Masters/P3/Vets=Round Numbers
Advanced/P2=Round Numbers
Starters/P1=Square Letters

Back to Back: YES
Consecutive Contacts: NO

Champ: 20/24: 14 sec, 12/16: 15 sec, 8: 16s
Perf: 16/20: 15 sec, 8/12: 16 sec, 4: 17 sec
Vet: 12/16: 16 sec, 8: 17 sec, 4: 18 sec

Grand Prix
Kinetic Dog -- April 12, 2026 -- Mike Murphy



Masters / P3 / Vets Standard
 Kinetic Dog -- April 12, 2026 -- Mike Murphy

